

פרויקט תוכנה - תרגיל #3מגישים:

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ודים סטוטלנד

my_list.h:

```
#include <stdio.h>
#include <stdlib.h>
#include <assert.h>

/* Data structure definition: */

struct linked_list {
    char          d;
    struct linked_list *next;
};

typedef struct linked_list ELEMENT;
typedef ELEMENT *LINK;

/* Functions prototypes: */

int insertToList(char c1, char c2, LINK *lst);

int eraseFromList(char c, LINK *lst);

int printList(LINK lst);

int deleteList(LINK *lst);

int writeList(char *filename, LINK lst);

int readList(char *filename, LINK *lst);
```

my_list.c:

```
#include "my_list.h"
```

```
int insertToList(char c1, char c2, LINK *lst){
```

```
    LINK tmp_lst = *lst;
```

```
    LINK tmp = (ELEMENT *)malloc(sizeof(ELEMENT));
```

```
    LINK current = NULL;
```

```
    tmp -> d = c2;
```

```
    if (tmp_lst == NULL) {          /* lst is empty */
```

```
        tmp -> d = c2;
```

```
        tmp -> next = NULL;
```

```
        tmp_lst = tmp;
```

```
        *lst = tmp_lst;          /* set original list to the only element that
```

```
contains c2 */
```

```
    } else {                      /* lst is not empty, look for c2 in lst */
```

```
        while ((tmp_lst -> next) != NULL){
```

```
            if ((tmp_lst -> d) == c1) current = tmp_lst;
```

```
            tmp_lst = tmp_lst -> next;
```

```
        }
```

```
        if ((tmp_lst -> d) == c1) current = tmp_lst;
```

```
        if (current == NULL)
```

```
            tmp_lst -> next = tmp;
```

```
        else {
```

```
            tmp -> next = current -> next;
```

```
            current -> next = tmp;
```

```
        }
```

```
    }
```

```
    return 1;
```

```
}
```

```
int eraseFromList(char c, LINK *lst){
```

```
    LINK tmp_lst = *lst;
```

```
    LINK tmp = NULL;
```

```

/* handle the beginning of the list until first d != c: */

while ((tmp_lst != NULL)&&((tmp_lst -> d) == c)){
    tmp = tmp_lst;
    tmp_lst = tmp_lst -> next;
    free(tmp);
}
*lst = tmp_lst;          /* set original list to point the first element that
doesn't contain d == c */

/* handle the rest of the list: */

if (tmp_lst != NULL) {
    while ((tmp_lst -> next) != NULL){
        if ((tmp_lst -> next -> d) == c){
            tmp = tmp_lst -> next;
            tmp_lst -> next = tmp_lst -> next -> next;
            free(tmp);
        } else      tmp_lst = tmp_lst -> next;
    }
}

return 1;
}

int printList(LINK lst){

    char ch;

    if (putchar('[') != '[') return 0;

    /* printing the string: */
    while (lst != NULL){
        ch = lst -> d;
        if (putchar(ch) != ch) return 0;
        lst = lst -> next;
    }

    if (printf("]\n") < 0) return 0;

    return 1;
}

```

```
int deleteList(LINK *lst){
```

```
    LINK tmp = *lst;
```

```
    LINK current = NULL;
```

```
    while (tmp != NULL){
```

```
        current = tmp;
```

```
        tmp = tmp -> next;
```

```
        free(current);
```

```
    }
```

```
    *lst = NULL;
```

```
    return 1;
```

```
}
```

```
int writeList(char *filename, LINK lst){
```

```
    FILE *my_file = fopen(filename, "w");
```

```
    if (my_file == NULL) return 0;
```

```
    while (lst != NULL){
```

```
        if (fputc((lst -> d), my_file) == EOF) return 0;
```

```
        lst = lst -> next;
```

```
    }
```

```
    if (fclose(my_file) == EOF) return 0;
```

```
    return 1;
```

```
}
```

```
int readList(char *filename, LINK *lst){
```

```
    char ch;
```

```
    int i = 1; /* indicator for continue read from file, at the do-while loop */
```

```
    LINK head = NULL;
```

```
    LINK current = NULL;
```

```
    FILE *my_file = fopen(filename, "r");
```

```
    deleteList(lst); /* for freeing memory */
```

```
if (my_file == NULL) return 0;

ch = fgetc(my_file);

if (ch == EOF){
    if (fclose(my_file) != 0) return 0;
}

/* the file contains at least one char: */

else {
    current = (ELEMENT *)malloc(sizeof(ELEMENT));
    current -> d = ch;
    current -> next = NULL;
    head = current;

    /* to handle the rest of the chars in the file: */

    do {
        ch = fgetc(my_file);
        if (ch == EOF){
            if (fclose(my_file) != 0) return 0;
            i = 0;
        } else {
            current -> next = (ELEMENT *)malloc(sizeof(ELEMENT));
            current = current -> next;
            current -> d = ch;
            current -> next = NULL;
        }
    } while (i == 1);
}

*lst = head;

return 1;
}
```

main.c:

```

#include "my_list.h"
#include <ctype.h>

int main(void){

    /* creating the empty list: */

    LINK lst = NULL;

    char ch, c1, c2;
    char filename[301];
    int i = 0;

    /* commands read loop: */

    while (((ch = getchar()) != EOF) && (i == 0)){
        if (isspace(ch) == 0) {
            if (islower(ch) == 0) ch = tolower(ch);

            switch(ch){
                case 'i':
                    c1 = getchar();
                    if ((isspace(c1) != 0) || (c1 == EOF)){
                        fprintf(stderr, "Not a valid input for command
i\n");

                            i = 1;
                        }
                    c2 = getchar();
                    if ((isspace(c2) != 0) || (c2 == EOF)){
                        fprintf(stderr, "Not a valid input for command
i\n");

                                i = 1;
                            }
                    }
                    if (insertToList(c1, c2, &lst) != 1){
                        fprintf(stderr, "Error in command i\n");
                            i = 1;
                        }
                    }
                break;

```

```

case 'e':
    c1 = getchar();
        if ((isspace(c1) != 0) || (c1 == EOF)){
            fprintf(stderr, "Not a valid input for
command e\n");

                i = 1;
            }
        if (eraseFromList(c1, &lst) != 1){
            fprintf(stderr, "Error in command e\n");
                i = 1;
            }
        break;

case 'p':
    if (printList(lst) != 1){
        fprintf(stderr, "Error in command p\n");
            i = 1;
        }
    break;

case 'd':
    if (deleteList(&lst) != 1){
        fprintf(stderr, "Error in command
d\n");

            i = 1;
        }
    break;

case 'w':
    c1 = '1';
    while ((c1 != EOF) && ((c1 = getchar()) != EOF)){
        if (isspace(c1) != 0) c1 = EOF;
        else {
            filename[i] = c1;
            i++;
        }
    }
    filename[i] = '\0';
    i = 0;

    if (writeList(filename, lst) != 1){
        fprintf(stderr, "Error in command w\n");
            i = 1;
        }
    break;

```

```

case 'r':
    c1 = '1';
    while ((c1 != EOF) && ((c1 = getchar()) !=
EOF)){
        if (isspace(c1) != 0) c1 = EOF;
        else {
            filename[i] = c1;
            i++;
        }
    }
    filename[i] = '\0';
    i = 0;

    if (readList(filename, &lst) != 1){
        fprintf(stderr, "Error in command r\n");
        i = 1;
    }

    break;
case 'q':
    if (deleteList(&lst) != 1)
        fprintf(stderr, "Error in command
q\n");

    i = 1;

    break;
default: fprintf(stderr, "Error, unknown command\n");
}
}
}

return 0;
}

```